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The Non-Designer's Design Book
So you have a great concept and all the fancy digital tools you could possibly require—what’s stopping you from creating beautiful pages? Namely the training to pull all of these elements together into a cohesive design that effectively communicates your message. Not to worry: This book is the one place you can turn to find quick, non-intimidating, excellent design help. In The Non-Designer’s Design Book, 2nd Edition, best-selling author Robin Williams turns her attention to the basic principles of good design and typography. All you have to do is follow her clearly explained concepts, and you’ll begin producing more sophisticated, professional, and interesting pages immediately. Humor-infused, jargon-free prose interspersed with design exercises, quizzes, illustrations, and dozens of examples make learning a snap—which is just what audiences have come to expect from this best-selling author.

**Book Information**

Paperback: 192 pages  
Publisher: Peachpit Press; 2nd edition (September 7, 2003)  
Language: English  
ISBN-10: 0321193857  
Product Dimensions: 6.9 x 0.4 x 9.9 inches  
Shipping Weight: 13.6 ounces  
Average Customer Review: 4.7 out of 5 stars—See all reviews (242 customer reviews)  
Best Sellers Rank: #617,635 in Books (See Top 100 in Books)  
#91 in Books > Computers & Technology > Graphics & Design > Electronic Documents  
#147 in Books > Textbooks > Humanities > Design  
#188 in Books > Arts & Photography > Graphic Design > Commercial > Book Design

**Customer Reviews**

As mentioned in the introduction to the text, this book is not for professional designers. This book is intended for those of us who need to put together a flyer, presentation, or newsletter, but we don’t have the background in design. The design the author refers to is the design of the printed page. The author explains simple principles that help us see what makes for a good design like proximity, alignment, repetition, and contrast. There are plenty of before-and-after examples to show you exactly what she means. The explanations are also very understandable. Williams does not preach to you, but rather helps you see the different elements which can make the visual more...
Robin Williams provides a practical introduction to the classical principles of design in this pamphlet-sized book. Her discussion of layout is organized around four basic design principles: Contrast, Repetition, Alignment and Proximity. Each is presented in its own chapter with plenty of you-can-do-it-at-home examples. The typography section explains the principles of Concord, Conflict and Contrast, based on Williams' classification of type faces by style (Oldstyle, Modern, Slab Serif, Sans Serif, Script and Decorative), weight (Light, Bold), Shape (Narrow, Wide), and spacing. A discussion of color is notably absent; the roots of this book in early grayscale Macintosh computing show through. Williams's book should hit the mark for amateurs creating one-page designs such as simple web sites, brochures or business cards. Set aside an hour or two to read it and do the exercises, and your designs should improve immensely. Mine have.

If you pick up this book looking for that on-the-edge-physical comedy that made Robin Williams one of the worlds most famous comedians, boy have you got the wrong Robin Williams! This author is one of the leading authorities on visual design and presents her information in a clear, concise, no-nonsense (well almost) kind of way. Her book is a valuable resource even for people who think they are familiar with aspects of design or have been told that they, "have a good eye," so don't be dissuaded by the title. As an experienced journalist, the book brought back a lot of my earlier newspaper layout training. It put into plain language the principles for which I had no name other than, "that just doesn't look right." The principles of proximity, alignment, repetition, and contrast are highlighted and expounded upon in each section. I found the section on typography to be extremely interesting and I find myself looking for examples of contrasting type all around me now. Visual examples of weak design and what can be done to make the design better are on nearly every page, and make the subject matter very clear. The author maintains that most beginning mistakes in
design are tied to mistakes in Contrast Repetition, Alignment, or Proximity (C.R.A.P). That sounds about right. If you are going to publish any document (print or electronic) this should be the first book you read before you do.

Don’t be fooled by the title -- "The Non-Designer's Design Book" is a serious book that can be useful to anyone. In a slim volume, this book distills to the very essence principles that seasoned design professionals use. This is NOT Design for Dummies, it's Design-for-Wannabe-Designers, and it’s not kidding. Writer Robin Williams delivers a powerful design seminar in fun-book disguise. Her tone is light, encouraging, and creative, and her information is killer. I've read many books on this subject, and I learned many things in "The Non-Designer's Design Book" that have never even been approached in other books. Williams begins with the basics, using examples and redesigns to illustrate design principles that will teach you how to make an effective newsletter, brochure, business card, or advertisement every time. She then moves into more complicated subjects such as typography (no kidding -- I've never read anything about typography in any other book) that will serve to further refine your design projects. This book is not for the casual reader -- it is guaranteed to revolutionize the way you see, think about, and design any print media. Williams has written a clever, incisive lesson on design, while managing to be entertaining and encouraging. This book should undoubtably be a part of your complete designing education!

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