Macromedia Fireworks MX: Training From The Source
For expert, Macromedia-certified training on how to use Macromedia Fireworks MX to create Web pages, you'll want to head straight to the source. Macromedia Fireworks MX: Training from the Source includes 12 lessons and 16 hours of instruction designed to show you, step-by-step, how to create a Web site in Macromedia Fireworks MX. Over the course of the book, you'll build several pages and then export them as HTML files that you can open and edit in Dreamweaver MX. Along the way, you'll learn how to use the bitmap tools in Fireworks to edit an image, create buttons with rollovers and use effects for realistic-looking buttons, optimize and export images, use masking techniques for isolating portions of an image, add pop-up menus, and use Dreamweaver MX to add text to your exported HTML pages. The book also comes with a CD-ROM that includes all of the media files necessary for you to create sophisticated, professional-level projects, plus completed files for you to compare with your own results.

**Book Information**

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**Customer Reviews**

Macromedia's Fireworks MX is a terrific tool to do graphics and much more for the Web. But to find a book that helps you learn this great tool is a difficult job if you are a BEGINNER. For an intermediate to advanced user who has already used other Graphics tools from Adobe or used previous versions of Macromedia's Fireworks, this book may suffice in getting started and creating some nice graphics. I am giving the book the benefit of doubt as I am NOT an advanced user and
can't strike the book down without positive proof. So why is this book so difficult to learn from (for a beginner)? I found two main reasons - The first is that the book seems to seriously omit some important steps that a beginner is definitely not going to know about. You can imagine the disastrous results that follow - frustration to name one. The second is that the writing style is very difficult to follow. One has to really concentrate in trying to figure out what the author is saying and even then there are no guarantees. My basic experiences with this book in a nutshell - I was cropping some images and picked up the book to see if I can read a few chapters to learn how to use the Cropping tool and the Lasso tool. I easily succeeded in using the Cropping tool after reading the page a second time, but I had a difficult time using the Lasso tool by just following the instructions. I eventually got it right but these are some of the simplest actions a User performs in a Graphics package like Fireworks MX and it shouldn't have been that difficult for a book to explain. What choices does one have? Unfortunately, not many. I am continuing my search for a better book and I will write a review on it when I find one. In the meanwhile, I feel stuck having to rely on this difficult book.

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