Learning Macromedia Fireworks 8
**Synopsis**

The Learning series provides readers with a total-immersion, hands-on tutorial that walks them step-by-step, mouse-click by mouse-click, keystroke by keystroke through all the features of the software application. The well-illustrated, spiral-bound text contains easy-to-read, appealingly formatted procedural explanations and step-by-step exercises in a multi-part Lesson format.

**Book Information**

Spiral-bound: 288 pages  
Publisher: Prentice Hall; 1 edition (February 13, 2006)  
Language: English  
ISBN-10: 0131875477  
Product Dimensions: 8.8 x 0.4 x 10.8 inches  
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Average Customer Review: 4.7 out of 5 stars  
Best Sellers Rank: #4,417,376 in Books (See Top 100 in Books)  
#33 in Computers & Technology > Digital Audio, Video & Photography > Adobe > Adobe Fireworks  
#2546 in Books > Computers & Technology > Games & Strategy Guides > Game Programming  
#4207 in Textbooks > Computer Science > Graphics & Visualization

**Customer Reviews**

This book focuses on the Fireworks component of Macromedia’s Studio 8. I started with no knowledge of Fireworks and feel very comfortable with the application after having finished this book. The table of contents for this book is very detailed, which makes this book a great reference in addition to a tutorial. There are 9 lessons, and each lesson is divided into several exercises. I won’t list all the exercises for each lesson here, but these are the lesson titles:  
1) Get to Know Fireworks  
2) Work with Bitmap Images  
3) Create Vector Objects  
4) Use Text  
5) Use Layers and Masking  
6) Create Buttons and Menus  
7) Use Slices and Rollovers  
8) Create Animations  
9) Optimize and Export Images  

This book is in color with lots of pictures. It is also spiral bound, making it easy to work with. It comes with a CD to use with the exercises. Each exercise describes certain tasks and how to perform them, and then provides exercises that you can do to master each task. This book is very thorough, I can’t imagine anyone needing any other book on Fireworks after they have this one.

I’m a web developer student; our college doesn’t offer classes in Fireworks at this time. This text
ranks up with the best I've used to date. Learning Macromedia Fireworks 8 by Brian Underdahl explains how to create, edit, and publish images for the web. It clearly illustrates the user interface, gives an overview of what each exercise will teach you, with step-by-step instructions on specific procedures. Each exercise can be done in less than an hour. You can work the text beginning-to-end, or go directly to specific tasks, such as creating custom buttons, animations, and cascading style sheets. Since buying this text, I haven’t opened Photoshop once! Dreamweaver users, you’ve got to try Fireworks, which I find to be a much more intuitive and user-friendly program. This book will help you get comfortable with the software in short order.

DDC’s Macromedia Fireworks is great if you have a limited background in graphics. I teach High School Technology and use the DDC books for various subjects. My biggest complaint about this book is that the lessons are pretty lean. I have a hard time keeping my students busy for 48 minutes with the length of each lesson. I also think that the book could have been a little more creatively done. I wouldn’t necessarily call the lessons boring, but they definitely aren’t very enticing for the average high school student. Overall I’d say the book is a good resource for the average beginner to learn Macromedia Fireworks, but it could have been so much more!!

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